

Specialist Mathematics v1.2

Mensuration			
circumference of a circle	$C = 2\pi r$	area of a circle	$A = \pi r^2$
area of a parallelogram	$A = bh$	area of a trapezium	$A = \frac{1}{2}(a+b)h$
area of a triangle	$A = \frac{1}{2}bh$	total surface area of a cone	$S = \pi rs + \pi r^2$
total surface area of a cylinder	$S = 2\pi rh + 2\pi r^2$	surface area of a sphere	$S = 4\pi r^2$
volume of a cone	$V = \frac{1}{3}\pi r^2 h$	volume of a cylinder	$V = \pi r^2 h$
volume of a prism	$V = Ah$	volume of a pyramid	$V = \frac{1}{3}Ah$
volume of a sphere	$V = \frac{4}{3}\pi r^3$		

Calculus	
$\frac{d}{dx}x^n = nx^{n-1}$	$\int x^n dx = \frac{x^{n+1}}{n+1} + c$
$\frac{d}{dx}e^x = e^x$	$\int e^x dx = e^x + c$
$\frac{d}{dx}\ln(x) = \frac{1}{x}$	$\int \frac{1}{x} dx = \ln x + c$
$\frac{d}{dx}\sin(x) = \cos(x)$	$\int \sin(x) dx = -\cos(x) + c$
$\frac{d}{dx}\cos(x) = -\sin(x)$	$\int \cos(x) dx = \sin(x) + c$
$\frac{d}{dx}\tan(x) = \sec^2(x)$	$\int \sec^2(x) dx = \tan(x) + c$
$\frac{d}{dx}\sin^{-1}\left(\frac{x}{a}\right) = \frac{1}{\sqrt{a^2 - x^2}}$	$\int \frac{1}{\sqrt{a^2 - x^2}} dx = \sin^{-1}\left(\frac{x}{a}\right) + c$
$\frac{d}{dx}\cos^{-1}\left(\frac{x}{a}\right) = \frac{-1}{\sqrt{a^2 - x^2}}$	$\int \frac{-1}{\sqrt{a^2 - x^2}} dx = \cos^{-1}\left(\frac{x}{a}\right) + c$
$\frac{d}{dx}\tan^{-1}\left(\frac{x}{a}\right) = \frac{a}{a^2 + x^2}$	$\int \frac{a}{a^2 + x^2} dx = \tan^{-1}\left(\frac{x}{a}\right) + c$

Calculus		
chain rule	If $h(x) = f(g(x))$ then $h'(x) = f'(g(x))g'(x)$	If $y = f(u)$ and $u = g(x)$ then $\frac{dy}{dx} = \frac{dy}{du} \times \frac{du}{dx}$
product rule	If $h(x) = f(x)g(x)$ then $h'(x) = f(x)g'(x) + f'(x)g(x)$	$\frac{d}{dx}(uv) = u\frac{dv}{dx} + v\frac{du}{dx}$
quotient rule	If $h(x) = \frac{f(x)}{g(x)}$ then $h'(x) = \frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$	$\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{v\frac{du}{dx} - u\frac{dv}{dx}}{v^2}$
integration by parts	$\int f(x)g'(x)dx = f(x)g(x) - \int f'(x)g(x)dx$	$\int u\frac{dv}{dx}dx = uv - \int v\frac{du}{dx}dx$
volume of a solid of revolution	about the x -axis	$V = \pi \int_a^b [f(x)]^2 dx$
	about the y -axis	$V = \pi \int_a^b [f(y)]^2 dy$
Simpson's rule	$\int_a^b f(x)dx \approx \frac{w}{3} [f(x_0) + 4[f(x_1) + f(x_3) + \dots] + 2[f(x_2) + f(x_4) + \dots] + f(x_n)]$	
simple harmonic motion	If $\frac{d^2x}{dt^2} = -\omega^2x$ then $x = A\sin(\omega t + \alpha)$ or $x = A\cos(\omega t + \beta)$	
	$v^2 = \omega^2(A^2 - x^2)$	$T = \frac{2\pi}{\omega}$
acceleration	$a = \frac{dv}{dt} = \frac{d^2x}{dt^2} = v\frac{dv}{dx} = \frac{d}{dx}\left(\frac{1}{2}v^2\right)$	

Real and complex numbers	
complex number forms	$z = x + yi = r(\cos(\theta) + i\sin(\theta)) = r\text{cis}(\theta)$
modulus	$ z = r = \sqrt{x^2 + y^2}$
argument	$\arg(z) = \theta, \tan(\theta) = \frac{y}{x}, -\pi < \theta \leq \pi$
product	$z_1z_2 = r_1r_2\text{cis}(\theta_1 + \theta_2)$
quotient	$\frac{z_1}{z_2} = \frac{r_1}{r_2}\text{cis}(\theta_1 - \theta_2)$
De Moivre's theorem	$z^n = r^n\text{cis}(n\theta)$

Statistics	
binomial theorem	$(x + y)^n = x^n + \binom{n}{1}x^{n-1}y + \dots + \binom{n}{r}x^{n-r}y^r + \dots + y^n$
permutation	${}^n P_r = \frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \dots \times (n-r+1)$
combination	${}^n C_r = \binom{n}{r} = \frac{n!}{r!(n-r)!}$
sample means	mean μ
	standard deviation $\frac{\sigma}{\sqrt{n}}$
approximate confidence interval for μ	$\left(\bar{x} - z \frac{s}{\sqrt{n}}, \bar{x} + z \frac{s}{\sqrt{n}} \right)$

Trigonometry	
Pythagorean identities	$\sin^2(A) + \cos^2(A) = 1$ $\tan^2(A) + 1 = \sec^2(A)$ $\cot^2(A) + 1 = \operatorname{cosec}^2(A)$
angle sum and difference identities	$\sin(A + B) = \sin(A)\cos(B) + \cos(A)\sin(B)$ $\sin(A - B) = \sin(A)\cos(B) - \cos(A)\sin(B)$ $\cos(A + B) = \cos(A)\cos(B) - \sin(A)\sin(B)$ $\cos(A - B) = \cos(A)\cos(B) + \sin(A)\sin(B)$
double-angle identities	$\sin(2A) = 2\sin(A)\cos(A)$ $\cos(2A) = \cos^2(A) - \sin^2(A)$ $\quad = 1 - 2\sin^2(A)$ $\quad = 2\cos^2(A) - 1$
product identities	$\sin(A)\sin(B) = \frac{1}{2}(\cos(A - B) - \cos(A + B))$ $\cos(A)\cos(B) = \frac{1}{2}(\cos(A - B) + \cos(A + B))$ $\sin(A)\cos(B) = \frac{1}{2}(\sin(A + B) + \sin(A - B))$ $\cos(A)\sin(B) = \frac{1}{2}(\sin(A + B) - \sin(A - B))$

Vectors and matrices		
magnitude	$ \mathbf{a} = \left \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \right = \sqrt{a_1^2 + a_2^2 + a_3^2}$	
scalar (dot) product	$\mathbf{a} \cdot \mathbf{b} = \mathbf{a} \mathbf{b} \cos(\theta)$	
	$\mathbf{a} \cdot \mathbf{b} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \cdot \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = a_1b_1 + a_2b_2 + a_3b_3$	
vector equation of a line	$\mathbf{r} = \mathbf{a} + k\mathbf{d}$	
Cartesian equation of a line	$\frac{x-a_1}{d_1} = \frac{y-a_2}{d_2} = \frac{z-a_3}{d_3}$	
vector (cross) product	$\mathbf{a} \times \mathbf{b} = \mathbf{a} \mathbf{b} \sin(\theta)\hat{\mathbf{n}}$	
	$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \times \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} a_2b_3 - a_3b_2 \\ a_3b_1 - a_1b_3 \\ a_1b_2 - a_2b_1 \end{pmatrix}$	
vector projection	\mathbf{a} on $\mathbf{b} = \mathbf{a} \cos(\theta)\hat{\mathbf{b}} = (\mathbf{a} \cdot \hat{\mathbf{b}})\hat{\mathbf{b}}$	
vector equation of a plane	$\mathbf{r} \cdot \mathbf{n} = \mathbf{a} \cdot \mathbf{n}$	
Cartesian equation of a plane	$ax + by + cz + d = 0$	
determinant	If $\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ then $\det(\mathbf{A}) = ad - bc$	
multiplicative inverse matrix	$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{\det(\mathbf{A})} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}, \det(\mathbf{A}) \neq 0$	
linear transformations	dilation	$\begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$
	rotation	$\begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$
	reflection (in the line $y = x \tan(\theta)$)	$\begin{bmatrix} \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & -\cos(2\theta) \end{bmatrix}$

Physical constant	
magnitude of mean acceleration due to gravity on Earth	$g = 9.8 \text{ m s}^{-2}$

THIS PAGE IS INTENTIONALLY BLANK

THIS PAGE IS INTENTIONALLY BLANK

