Mathematical Methods 2019 v1.2

Units 1 and 2 sample marking scheme

September 2018

Examination — short response

This sample has been compiled by the QCAA to model one possible approach to allocating marks in an examination. It matches the examination mark allocations as specified in the syllabus (\sim 60% simple familiar, \sim 20% complex familiar and \sim 20% complex unfamiliar) and ensures that all the objectives are assessed.

Assessment objectives

This assessment instrument is used to determine student achievement in the following objectives:

- 1. select, recall and use facts, rules, definitions and procedures drawn from Units 1 and 2
- 2. comprehend mathematical concepts and techniques drawn from Units 1 and 2
- 3. communicate using mathematical, statistical and everyday language and conventions
- 4. evaluate the reasonableness of solutions
- 5. justify procedures and decisions by explaining mathematical reasoning
- 6. solve problems by applying mathematical concepts and techniques drawn from Units 1 and 2.





Task

See the sample assessment instrument for Units 1 and 2: Examination — short response (available on the QCAA Portal).

Sample marking scheme

Criterion	Marks allocated	Result
Foundational knowledge and problem-solving Assessment objectives 1, 2, 3, 4, 5 and 6	_	—
Total	_	_

The annotations are written descriptions of the expected response for each question and are related to the assessment objectives.



3a.

recall and use rule for differentiating polynomial and power functions

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√√

recall derivative of a constant is zero

3b.

recognise composite function

use chain rule

substitute the derivatives

3c.

select and use product rule

select and use chain rule

recall and use rules for differentiating polynomial and power functions

3d.

select and use quotient rule

recall and use rules for differentiating polynomial functions

5a.

 $f'(x) = 3ax^2 - 12x\checkmark\checkmark$ At point P(x = 1) the gradient is 3 :. √√ $\checkmark\checkmark$ $3 = 3a \times 1^2 - 12 \times 1$ $a = 5 \checkmark \checkmark$ **Question 5 (5 marks) SF** $\sum p_i = 1$ a. select and use rule $0.3 + a + 2a + 0.1 = 1 \checkmark \checkmark$ perform calculation 5b. $a = 0.2 \checkmark \checkmark$ select rule b. put result into √√ effect $E(X) = 0.3 \times 0 + 2 \times 0.2 + 5 \times 2 \times 0.2 + 9 \times 0.1 \checkmark \checkmark$ perform calculation $E(X) = 3.3 \checkmark \checkmark$

Question 3 (11 marks) SF

a. $8x^3 - 6x - \frac{5}{x^2}$

b. Use the chain rule

Let $u = (x^3 + x) \checkmark \checkmark$

 $\frac{dy}{dx} = 5(u)^4 \times u' \checkmark \checkmark$

 $\frac{dy}{dx} = 5(x^3 + x)^4 \times (3x^2 + 1)\checkmark\checkmark$

c. Use the chain rule within product rule

 $\frac{\sqrt{y}}{\frac{dy}{dx}} = (2x^2 + 3)\frac{1}{2\sqrt{x-1}} + \sqrt{x-1}(4x)$

 \checkmark

d. Use quotient rule

 $(x^3-3) \times -1 - ((1-x)3x^2)$

 $(x^3-3)^2$

Question 4 (4 marks) CF

VV V

4.

translate information to generate derivative

comprehend and use information to create an equation in a

determine solution for a

6a. Question 6 (8 marks) SF recall and use $2\sin(x) = 1\checkmark$ a. procedure for rearranging an $\sin(x) = \frac{1}{2} \checkmark$ equation $x = \frac{\pi}{6}, \quad \frac{5\pi}{6}$ recall exact value for sin(x) and integer multiples of $\frac{\pi}{6}$ $2\cos^2(x) - \cos(x) = 0$ b. $\cos(x)\left(2\cos(x)-1\right) = 0\checkmark$ 6b. $\therefore 2\cos(x) - 1 = 0\checkmark$ recall and use procedure for $\cos(x) = \frac{1}{2}\checkmark$ solving a quadratic equation (factorising or √ √√ quadratic formula) $x = \frac{\pi}{3}, \quad \frac{5\pi}{3}$ recall and use procedure for rearranging an or equation $\cos(x) = 0 \checkmark$ recall exact value ✓ for cos(x) and integer multiples $x = \frac{\pi}{2}, \quad \frac{3\pi}{2}$ of $\frac{\pi}{6}$ √√ communicate solutions appropriately using Question 7 (6 marks) SF given domain (radians) Solve for parameters in function: $y = A \sin(B(x + C)) + D$ (or cosine function) Amplitude (A) = $\frac{8}{2}$ = 4 \checkmark Period = $\frac{2\pi}{B} = \pi \therefore B = \frac{2\pi}{\pi} = 2 \checkmark \checkmark$ 7. comprehend C = 0 (curve has not been translated horizontally for sine periodic model is function) appropriate recall procedures (Note: for cosine function $C = -\frac{\pi}{4}$) $\checkmark \checkmark$ and put into effect to determine parameter values D = -3 (curve has been translated vertically downwards 3 units)√√ justify all procedures and decisions $y = 4\sin(2x) - 3$ communicate equation of graph 11 (Note: cosine function model is $y = 4\cos(2(x - \frac{\pi}{4})) - 3$ or equivalent.)

8a. Question 8 (7 marks) SF recall use of tree diagram to a. First branch $P(\text{Alice wins}) = \frac{2}{2} \checkmark$ organise and visualise the Second branch (top) $P(\text{Alice wins}) = \frac{2}{7} \checkmark$ different possible outcomes of Second branch (bottom) $P(\text{Alice wins}) = \frac{1}{2} \checkmark$ dependent events 8b. b. *P*(Raoul wins the first and Alice wins the second) recall and use $=\frac{7}{2}\times\frac{2}{7}\checkmark$ procedure for multiplying along $=\frac{2}{2}$ the branches 8c. *P*(Raoul wins both games/he wins at least one game) \checkmark c. recognise and use $= \frac{P(\text{Raoul wins both games} \cap \text{Raoul wins at least one game})}{P(\text{Raoul wins at least one game})}$ conditional probability rule P(Raoul wins at least one game) recall and use 11 procedure for · multiplying along $=\frac{\frac{7}{9}\times\frac{5}{7}}{\left(\frac{7}{9}\times\frac{5}{7}\right)+\left(\frac{7}{9}\times\frac{2}{7}\right)+\left(\frac{2}{9}\times\frac{2}{3}\right)}$ the branches · adding the probabilities < • determining the probability $=\frac{15}{25}=\frac{3}{5}\checkmark$ Question 9 (6 marks) CU Stationary point $y' = 0 \checkmark$ $y' = 4x^3 + 16x - 20 = 4(x^3 + 4x - 5)$ 9. Using trial and error, (x - 1) is a factor of $y' \checkmark$ recall use of derivative to Use factor theorem: determine stationary point $x^{3} + 4x - 5 = (x - 1)(x^{2} + x + 5)$ comprehend · use of given The discriminant of $(x^2 + x + 5)$ is negative therefore no real information to determine factor roots. of derivative use factor √√ theorem to factorise So (x - 1) is the only factor and x = 1 the only stationary point. derivative use of To determine the nature of the point x = 1discriminant use first derivative $y'(0) = -20\checkmark$ rule to determine the nature of the $y'(2) = 44\checkmark$ stationary point Slope is negative to the left and positive to the right : stationary point at x = 1 is a minimum. justify all procedures and 11 decisions

	Paper 2 (technology-active)	
 select and use rule for independent events determine solution for k 	Question 1 (2 marks) SF $P(C \cap D) = P(C) \times P(D)$ $= 2k \times 3k^2 \checkmark$ $= 6k^3 \checkmark$ $6k^3 = 0.162 \checkmark$ $k^3 = 0.027$ $k = 0.3 \checkmark$	
	Question 2 (9 marks) 3 SF, 6 CU	
	a. Speed = $\frac{\text{distance}}{\text{time}} \checkmark$ time = $\frac{\text{distance}}{\text{speed}} = \frac{k}{v}$ (i) \checkmark	2a. recall and use rules
	Cost = $(2 + 0.001v^3) \times t\checkmark$ Substitute (i) Cost = $(2 + 0.001v^3) \times \frac{k}{v}\checkmark$ Cost = $2kv^{-1} + 0.001kv^2$	communicate clearly (as cost function is given)
	b. $C' = -2kv^{-2} + 0.002kv \checkmark \checkmark$	2b.
	Stationary point (minimum cost) $C' = 0 \checkmark$	comprehend that use of derivative is required
	$0 = k \left(\frac{-2}{v^2} + 0.002v\right) \checkmark$	justify procedures and decisions
	$\frac{2}{v^2} = 0.002v \checkmark \text{(Note: equation is independent of } k.\text{)}$	determine stationary value using
	$1000 = v^3 \checkmark$	 factorisation method
	$v = 10 \checkmark$	 index law/ technology
	Show that $v = 10$ is a minimum.	use first derivative test to verify result is a minimum
	$C'(9) = \frac{-2k}{81} + 0.018k$	justify procedures and decisions
	$= -0.0067k\checkmark$	
	$C(11) = \frac{1}{121} + 0.022k$ $= 0.00547k \checkmark$	
	Gradient is negative to the left, and positive to the right \therefore stationary point is a minimum. $\checkmark \checkmark$	

3.

select appropriate method of solution

Question 3 (4 marks) SF

Technological solution (see analytical solution below)

use technology appropriately

 1.1 ▶ *I 		*Doc ·
•	A earnings	^B perce
=		
1	-40000	0.1
2	0	0.35
3	40000	0.45
4	200000	0.1

spreadsheet ✓✓

One-Variable Statistics			
X1 List:	'earnings 🛛 🗼		
Frequency List:	'percentage		
Category List:			
Include Categories:			
1st Result Column:	d[]		
	OK Cancel		

one variable statistics $\checkmark\checkmark$

	-OneVer(
	=Onevar(
X	34000.
Σx	34000.
Σx²	4.88e9
sx := sn	#UNDEF
σx := σn	61024.6

mean and standard deviation $\checkmark\checkmark$

Analytical solution

use given formula

X =possible profit in thousands

x	P (x)	$xP(x)\checkmark\checkmark$	$P(x) \times (x - \mu)^2 \checkmark \checkmark$
-40	0.1	-4	547.6
0	0.35	0	404.6
40	0.45	18	16.2
200	0.1	20	2755.6
		$\sum x P(x) = 34$	$\sum_{n=1}^{\infty} P(x) \times (x-\mu)^2$ = 3724

Expected value = $E(x) = \mu = 34$

Variance = 3724

Standard deviation = $\sqrt{3724} = 61.0246$

therefore

Expected profit = \$34 000 ✓ ✓

Standard deviation = \$61 024.60 √√

Question 4 (5 marks) SF

a.
$$r = \frac{u_2}{u_1}$$

= $\frac{-625}{2500}$
= -0.25 ×
b. $t_{10} = 2500 \times (-0.25)^9$ × ×

= .009 536 ✓ ✓
c.
$$S_{\infty} = \frac{2500}{1+0.25}$$
 ✓ ✓

 $S_{\infty} = 2000 \checkmark \checkmark$

Question 5 (6 marks) CF



g(x) = 0 represents points where the function cuts the *x*-axis $\checkmark \checkmark$

√√

Moving the graph down 3 units will result in two x-intercepts

$$k < -3 \checkmark \checkmark$$

 $\therefore k > 2 \checkmark \checkmark$

similarly moving the graph up 2 units will result in two x-intercepts

communicate solution

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4a.

recall and use rule to determine the common ratio

4b.

use rule to determine the *n* th term in a geometric sequence

4c.

comprehend sum to infinity is required

use rule to determine sum to infinity

5.

comprehend value

of producing a sketch with local maxima and

minima values labelled

recall g(x) = 0 at

justify procedures

transformations recognise the

solution set for k

has two intervals

using knowledge of

the x-intercepts

recall k value moves curve

vertically so y-coordinates of stationary points

are used

6.	Question 6 (9 marks) CF
comprehend use of derivative is required	Expand (or use product rule) and differentiate
use rules to determine derivative translate stationary value to mathematical	$f(x) = x^3 + px^2 + qx + pq \checkmark$
	$f'(x) = 3x^2 + 2px + q \checkmark$
	Given stationary value at point $(1, -2)$
equations	Substitute into $f(x)$
	$-2 = 1 + p + q + pq (i) \checkmark$
	$f'(1) = 0 \checkmark$
	$0 = 3 + 2p + q \ (ii)\checkmark$
recall and use	Rearrange (ii)
method to determine a simultaneous	q = -2p - 3
solution	Substitute into (i) \checkmark
	$-2 = 1 + p - 2p - 3 + p(-2p - 3) \checkmark$
recognise	$-2 = -2p^2 - 4p - 2$
quadratic form of equation and solve	$0 = -2p^2 - 4p \checkmark$
	Solve quadratic equation (using factorisation or otherwise)
	$0 = -2p(p+2)\checkmark\checkmark$
describe and	$p = 0, -2 \checkmark \checkmark$
communicate method used for solution clearly	$\therefore q = -3, 1 \checkmark \checkmark$
,	So $f(x) = x^3 - 3x$
evaluate the reasonableness of the solution	or $f(x) = x^3 - 2x^2 + x - 2$
the solution	$\checkmark\checkmark$
	Each function is graphed and stationary point at
	(1, -2) identified $\checkmark \checkmark$



$\therefore P \leq 8 = \frac{8}{24} \checkmark$	
$P(\text{Temperature} \le 8^{\circ}C) \approx 33.3\% \text{ (or } 0.333)$	
$\checkmark\checkmark$	