|  |  |
| --- | --- |
|  | Australian Curriculum Year 4 Geography sample assessment ׀ Assessment resource  Sustaining environments |

© The State of Queensland (Queensland Curriculum and Assessment Authority) and its licensors 2014. All web links correct at time of publication.

## Graphic organisers

This table provides examples of graphic organisers to support the geographical skill of Reflecting and Responding. These graphic organisers are useful tools to:

* plan and organise ideas
* develop proposals in response to a geographical challenge
* consider future effects of proposals.

|  |  |
| --- | --- |
| Graphic organiser | Uses |
| Consequences chart | Consider alternatives to a 'what if' question or a problem. Suggest possible solutions and then record the expected consequence of each solution to assist in making a final decision. |
| Venn diagram | Compare the characteristics of two or more places or phenomena. Record aspects of similarity where the circles overlap and aspects of difference in the separate sections of the circle. This is a good way of synthesising ideas to draw conclusions. |
| Futures wheel | Consider how a change or decision may affect the future of other areas. This is useful in the brainstorming stage of assessing the future consequences of proposed actions and decisions. |
| Placemat | Consider personal opinions on a question or issue and then discuss and record a group response. |
| PMI (Plus, Minus, Interesting) chart | Evaluate an issue and compare advantages and disadvantages to inform decision making. In the Pluses column enter all the positive elements, in the Minuses column enter all the negative elements and in the third column enter the elements that cannot be classified precisely as positive or negative (Interesting) or potential outcomes (Implications). A scoring system can be added to this chart to inform decision making. |
| Web (concept) map | Assists in activities that involve planning, brainstorming, note making, organising or problem solving. Record the issue or topic in the centre and note the related ideas around it. Use lines, colours, labels and arrows to show links between ideas. |