Years 7–8 Media Arts Curriculum and assessment plan

Example B

Level description	Context ar
In this band, learning in Media Arts builds on each student's prior learning and experiences. Students learn in and through developing understanding and application of the Media Arts concepts: media technologies, representation, audience, institutions, media languages and relationships. They use production processes in purposeful and creative ways and continue to develop their connection with and contribution to the world as artist and as audiences. They work individually and in collaboration with peers and teachers.	Students an through a se This unit pro
Students explore media arts in local, regional, national and global contexts such as media produced in countries or regions of Asia, and/or in multi-arts, trans-disciplinary or hybrid forms. They take opportunities to engage with living media arts practitioners and expand their awareness of diverse media arts practices, genres, styles and forms.	study once Years 9 and
In this band, the focus is on students: 1. exploring and responding to	Students ha purposes.
 media arts works, practices and contexts from across cultures, times, places and/or other contexts; for example, through analysis of their own media arts work or work associated with selected institutions 	Focussing of informs the
 the diversity of media arts created by First Nations Australians and how this work demonstrates respect for Indigenous Cultural and Intellectual Property rights developing practices and skills 	artworks ma Torres Strai as this align
 creative practices for producing media arts using media languages (technical and symbolic codes and conventions) relevant to selected forms and/or styles through available media technologies 	provides an appreciating
 critical practices by taking opportunities to reflect, evaluate or respond to their own work and/or the work of others; for example, documenting ideas and intentions for media productions, evaluating audience responses to media works (including their own work) and considering relationships 	
3. create (producing) media arts works in forms such as print, screen/moving image, audio and/or hybrid/trans-disciplinary forms using production processes	
4. presenting/screening/distributing media arts works they have produced to audiences; for example, for a specific target audience.	

Unit 1 — 24 frame focus

Timing: Year 8 Duration: 20 weeks

Viewpoint question: How do languages and representations communicate meaning and engage a specific audience?

As part of the social-media generation, teenagers are active media consumers and contributors. Educating students on the choices media artists make to engage them as a target audience will help empower students to be more conscious and critical media consumers.

In this unit, students explore the way representations have been constructed in media artworks through the selection and manipulation of languages (technical and symbolic codes) in a range of stimuli (including animation). Students examine how animation has developed throughout history, and how the purposeful use of languages (technical and symbolic codes) and narrative elements are used to tell stories. They experiment with sequencing still images to create their own design for a stop-motion animation and work collaboratively to produce an animation that communicates a school value to a school community audience.

Through deconstructing an animation, students discuss protocols and describe respectful practices used when creating and producing First Nations Australian moving-image media. Students explore and develop an understanding of their responsibilities as media consumers and producers by discussing social media policies regarding age restrictions and the need to report inappropriate or offensive content. Students describe the relationship between their role as an individual, and community values, rights and responsibilities and ethical norms when responding to ethical issues relevant to their context. Students analyse mise-en-scène in animation stills and sequences, and analyse how a theme has been addressed through technical and symbolic choices. Students respond to a range of stimulus to analyse and evaluate media artworks through multiple choice, short and extended responses in an unseen exam.

Students then construct a storyboard for a short stop-motion animation that addresses a value supported by a day of action at school as the theme (e.g. R U OK Day? World Environment Day, Harmony Week). They then collaboratively produce a stop-motion animation communicating their chosen school value to position a school community audience to align to the school value, taking on specific production roles throughout the process. Students develop collaboration and problem-solving skills, and become aware of adhering to responsible media practices. Students plan where and how they could distribute their stop-motion animation to a school community audience and evaluate their stop-motion animation in communicating a value to the target audience.

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and cohort considerations

a are introduced to the Media Arts concepts a semester unit in Year 8 for 2 lessons a week. provides a solid foundation for more in-depth ce Media Arts can be studied as an elective in and 10.

have access to shared equipment for film or video s.

ig on school values is a focus for middle years and he content for this unit. Responding to artists and made and/or produced by Aboriginal Peoples and trait Islander Peoples is included in the program, ligns with mandated content in the subject and also an opportunity to build student capacity for ting diversity and multiple perspectives in artworks.

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	Assessment 1 — 24 frame focus examination
	Description: Students respond to a range of stimulus and analyse and evaluate how symbolic and technical codes have been used to communicate meaning. Reflecting on scenarios provid
	respectful approaches to responding to media artworks.
	Technique: Examination
	Mode: Written
	Conditions:
	 short, extended and combination responses 200–400 words in total
	previously seen stimulus
	supervised conditions over multiple lessons
	individual response
	Assessment 2 — Animation project
	Description: Students select and manipulate media languages and technologies to produce a storyboard for an animation for a school community audience, which communicates a value su school (e.g. R U OK Day?). In groups, choosing one student's storyboard, students take on specific roles, to produce the animation, including planning where and how they could distribute the of responsible media approaches in their choices. Students reflect on and evaluate their final product in communicating the chosen value to a school community audience.
i	Technique: Project
	Part A
	Mode: Practical or multimodal
ć	Conditions:
	• 2 frames (key moments)
	individual response
	Part B
	Mode: Written
	Conditions:
	• 50–150 words
	individual response
	Part C
	Mode: Practical
	Conditions:
	moving image media up to 1.5 minutes
	submitted as .mp4,.avi or .mov format
	 produced as part of a group assessed individually
standard	By the end of Year 8, students analyse the use of media arts concepts to construct representations that communicate ideas, perspectives and/or meaning in media arts works they produce a arts concepts in media arts works from across cultures, times, places and/or other contexts. They describe respectful approaches to creating and/or responding to media arts works.
standard	Students select and manipulate media languages and media technologies, and use production processes to construct representations. They produce media arts works that communicate ide
tan	their work to an audience. They plan where and how they could distribute their work using responsible media practice.
5 0	

	Term/week			
vided, students also describe	Term 1, Week 7			
	Term/week			
supported by a day of action at the animation and explain the use	Term 1, Week 9 Term 2, Week 6 Term 2, Week 9			
e and/or experience. They evaluate use of media				
deas, perspectives and/or meaning. T	hey present			

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Moderation

Unit 1 — 24 frame focus

Calibration:

Refer to QCAA moderation advice on the QCAA website under the Assessment tab in the subject.

Content descriptions	Units	Content descriptions	Units	Content descriptions	Units	Content descriptions	Units
Exploring and responding	1	Developing practices and skills	1	Creating and making	1	Presenting and performing	1
investigate the ways that media arts concepts are used in media arts works and practices across cultures, times, places and/or other contexts AC9AMA8E01	V	develop media production skills throughout the production process to construct representations using media languages and media technologies AC9AMA8D01		design and structure media arts works to communicate ideas, perspectives and meaning for an intended audience AC9AMA8C01	V	present media arts works, using responsible media practices and considering potential relationships the work could create with audiences AC9AMA8P01	V
investigate the diversity of First Nations Australians' media arts works and practices, considering culturally responsive approaches to Indigenous Cultural and Intellectual Property rights AC9AMA8E02	Ø	reflect on their own and others' media arts works and practices to inform choices they make during the production process AC9AMA8D02		apply production processes and use media arts concepts to construct representations and produce media arts works that communicate ideas, perspectives and/or meaning for specific audiences using responsible media practice AC9AMA8C02	Ø		-

General capabilities	Units
	1
Critical and creative thinking	
Digital literacy	
Ethical understanding	V
Intercultural understanding	
Literacy	
Numeracy	
Personal and social capability	

Cross-curriculum priorities	Units
	1
Aboriginal and Torres Strait Islander histories and cultures	
Asia and Australia's engagement with Asia	
Sustainability	

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