Prep-Year 8 Technologies



Australian Curriculum Version 9.0: Sequence of achievement standards aspects and related content descriptions

This resource provides a sequence of achievement standards aspects, with related content descriptions, for Prep–Year 8 Technologies, organised by strands. Separate resources are available for the subject-specific (Design and Technologies and Digital Technologies) achievement standards.

By breaking each achievement standard into discrete aspects, the increasing complexity of the achievement standards can be seen across Prep—Year 8. This supports teachers to identify the knowledge, understanding and skills that come before and after the enrolled year level/band.

When planning teaching, learning and assessment, teachers can use this resource to:

- plan for the range of students within a single year level or band
- determine appropriate curriculum access points for all students
- better understand aspects of achievement standards through consideration of where they are introduced, their progression and where they conclude.

The following key has been used to assist teachers to identify the sub-strand for each content description code.

Key	Design and Technologies (Knowledge and understanding)	<u>Digital</u> <u>Technologies</u> (Knowledge and understanding)	Designing and making (Design and Technologies only)	Investigating and defining	<u>Generating and</u> <u>designing</u>	Producing and implementing	Evaluating	Collaborating and managing	Acquiring, managing and analysing data (Digital Technologies only)	Privacy and security (Digital Technologies only)
-----	--	--	--	----------------------------	---	----------------------------	------------	----------------------------	--	--

	Prep Students:	Year 1–2 band Students:	Years 3–4 band Students:	Years 5–6 band Students:	Years 7–8 band Students:	Years 9–10 band Students:
Knowledge and understanding	identify familiar products, services and environments and develop familiarity with digital systems, using them for a purpose AC9TDEFK01 AC9TDIFK01	describe the purpose of familiar products, services and environments, including digital systems AC9TDE2K01 AC9TDI2K01 for each of the 2 prescribed technologies contexts they identify the features and uses of technologies and create designed solutions AC9TDE2K02 AC9TDE2K03 AC9TDE2K04	describe how people design products, services and environments to meet the needs of people, including sustainability AC9TDE4K01	explain how people design products, services and environments to meet the needs of communities, including sustainability AC9TDEFK01	explain how people design, innovate and produce products, services and environments for preferred futures AC9TDE8K01 AC9TDE8K02	These aspects of the achievement standards and related content descriptions conclude in Year 8.
	show how to represent data using objects, pictures and symbols and identify examples of data that is owned by them* AC9TDIFK02 AC9TDIFP01	represent and process data in different ways and follow and describe basic algorithms involving a sequence of steps and branching to show how simple digital solutions meet a need for known users* AC9TDI2K02 AC9TDI2P02 AC9TDI2P03	for each of the 2 prescribed technologies contexts they describe the features and uses of technologies and create designed solutions* AC9TDE4K02 AC9TDE4K03 AC9TDE4K04 AC9TDE4K04	for each of the 3 prescribed technologies contexts students explain how the features of technologies impact on design decisions and they create designed solutions* AC9TDE6K02 AC9TDE6K03 AC9TDE6K04 AC9TDE6K05 AC9TDE6K05	for each of the 4 prescribed technologies contexts students explain how the features of technologies impact on design decisions, and create designed solutions based on analysis of needs or opportunities* AC9TDE8K03 AC9TDE8K04 AC9TDE8K06 AC9TDE8K06 AC9TDE8F01	





	Prep Students:	Year 1–2 band Students:	Years 3–4 band Students:	Years 5–6 band Students:	Years 7–8 band Students:	Years 9–10 band Students:
			process and represent data for different purposes, follow and describe simple algorithms involving branching and iteration, and implement them as visual programs* AC9TDI4K03 AC9TDI4P02 AC9TDI4P04	process data and show how digital systems represent data, design algorithms involving complex branching and iteration, and implement them as visual programs including variables* AC9TDI6K03 AC9TDI6K04 AC9TDI6P02 AC9TDI6P05	acquire, interpret and model with spreadsheets and represent data with integers and binary* AC9TDI8K03 AC9TDI8K04 AC9TDI8P01 AC9TDI8P02 AC9TDI8P03	
			securely access and use digital systems and their peripherals for a range of purposes, including transmitting data* AC9TDI4K01 AC9TDI4K02 AC9TDI4P08	securely access and use multiple digital systems and describe their components and how they interact to process and transmit data* AC9TDI6K01 AC9TDI6K02 AC9TDI6P09	select appropriate hardware for particular tasks, explain how data is transmitted and secured in networks, and identify cyber security threats* AC9TDI8K01 AC9TDI8K02 AC9TDI8P13	
Processes and production skills	create, communicate and choose design ideas AC9TDEFP01 follow steps and use materials and equipment to safely make a designed solution for a school-selected context AC9TDEFP01	select design ideas based on their personal preferences AC9TDE2P03	select design ideas against design criteria AC9TDE4P04 AC9TDI4P01 AC9TDI4P05	select and justify design ideas and solutions against design criteria AC9TDE6P04 AC9TDI6P01 AC9TDI6P03 AC9TDI6P06	create and adapt design ideas, processes and solutions, and justify their decisions against developed design criteria that include sustainability AC9TDE8P02 AC9TDE8P04 AC9TDI8P04 AC9TDI8P07 AC9TDI8P10	
Proc		access and use the basic features of common digital tools to create, locate and share content, and collaborate and communicate design ideas using models and drawings AC9TDE2P01 AC9TDI2P04 AC9TDI2P05 AC9TDI2P06	communicate design ideas using models and drawings including annotations and symbols AC9TDE4P02 AC9TDI4P03	share and communicate ideas or content to an audience using technical terms, graphical representation techniques and appropriate digital tools AC9TDE6P02 AC9TDI6P04 AC9TDI6P07 AC9TDI6P08	communicate design ideas and solutions to audiences using technical terms and graphical representation techniques, including using digital tools AC9TDE8P02 AC9TDI8P08	



Prep Students:	Year 1–2 band Students:	Years 3–4 band Students:	Years 5–6 band Students:	Years 7–8 band Students:	Years 9–10 band Students:
	safely produce designed or digital solutions and recognise that digital tools may store their personal data online AC9TDE2P02 AC9TDE2P04 AC9TDI2P07	plan and sequence steps and use technologies and techniques to safely produce designed solutions AC9TDE4P03 AC9TDE4P05 use the core features of common digital tools to plan, create, locate and share content, and to collaborate, following agreed behaviours AC9TDI4P06 AC9TDI4P07	develop project plans, including production processes, and select technologies and techniques to safely produce designed or digital solutions AC9TDE6P03 AC9TDE6P05 AC9TDI6P07 AC9TDI6P08	use a range of digital tools to individually and collaboratively document and manage production processes to safely and responsibly produce designed or digital solutions for the intended purpose AC9TDE8P03 AC9TDE8P05 AC9TDI8P11 AC9TDI8P12 design and trace algorithms; and implement them in a general-purpose programming language AC9TDI8P05 AC9TDI8P05 AC9TDI8P06 AC9TDI8P09	
		identify their personal data stored online and its risks AC9TDI4P09	identify their digital footprint and recognise its permanence AC9TDI6P10	manage their digital footprint AC9TDI8P14	

^{*} indicates achievement standards aspect relating to both the Knowledge and understanding and Processes and production skills strands

More information

If you would like more information, please visit the QCAA website www.qcaa.qld.edu.au or email the K-10 Curriculum and Assessment Branch at australiancurriculum@qcaa.qld.edu.au.

© (i) © State of Queensland (QCAA) 2025

Licence: https://creativecommons.org/licenses/by/4.0 | Copyright notice: www.qcaa.qld.edu.au/copyright — lists the full terms and conditions, which specify certain exceptions to the licence. | Attribution (include the link): © State of Queensland (QCAA) 2025 www.qcaa.qld.edu.au/copyright.

Unless otherwise indicated, material from Australian Curriculum is © ACARA 2010-present, licensed under CC BY 4.0. For the latest information and additional terms of use, please check the Australian Curriculum website and its copyright notice.