

# Prep–Year 10 Digital Technologies

## Australian Curriculum Version 9.0: Sequence of achievement standards aspects

This resource provides a sequence of achievement standards aspects, for Prep–Year 10 Digital Technologies, organised by strands. Separate resources are available for the Design and Technologies and Technologies achievement standards.

By breaking each achievement standard into discrete aspects, the increasing complexity of the achievement standards can be seen across Prep–Year 10. This supports teachers to identify the knowledge, understanding and skills that come before and after the enrolled year level/band.


When planning teaching, learning and assessment, teachers can use this resource to:

- plan for the range of students within a single year level or band
- determine appropriate curriculum access points for all students
- better understand aspects of achievement standards through consideration of where they are introduced, their progression and where they conclude.

|                                 | Prep<br>Students:  | Years 1–2 band<br>Students:   | Years 3–4 band<br>Students:  | Years 5–6 band<br>Students:  | Years 7–8 band<br>Students:   | Years 9–10 band<br>Students:  |
|---------------------------------|--|---|--|--|---|---|
| Knowledge and understanding     | show familiarity with digital systems and use them for a purpose                                       | represent and process data in different ways  | process and represent data for different purposes  | process data and show how digital systems represent data   | acquire, interpret and model data with spreadsheets and represent data with integers and binary   | acquire, interpret and model complex data with databases and represent documents as content, structure and presentation   |
|                                 |  | access and use digital systems for a purpose (with assistance)  | securely access and use digital systems and their peripherals for a range of purposes, including transmitting data                       | securely access and use multiple digital systems and describe their components and how they interact to process and transmit data                              | select appropriate hardware for particular tasks, explain how data is transmitted and secured in networks, and identify cyber security threats            | explain how digital systems manage, control and secure access to data; and model cyber security threats and explore a vulnerability                                     |
| Processes and production skills | represent data using objects, pictures and symbols and identify examples of data that is owned by them | show how simple digital solutions meet a need for known users   | create simple digital solutions and use provided design criteria to check if solutions meet user needs                                   | develop and modify digital solutions, and define problems and evaluate solutions using user stories and design criteria  | develop and modify creative digital solutions, decompose real-world problems, and evaluate alternative solutions against user stories and design criteria | develop and modify innovative digital solutions, decompose real-world problems, and critically evaluate alternative solutions against stakeholder elicited user stories |
|                                 |  | follow and describe basic algorithms involving a sequence of steps and branching  | follow and describe simple algorithms involving branching and iteration and implement them as visual programs                            | design algorithms involving complex branching and iteration and implement them as visual programs including variables  | design and trace algorithms and implement them in a general-purpose programming language  | design and validate algorithms and implement them, including in an object-oriented programming language   |
|                                 |  | use the basic features of common digital tools to create, locate and share content, and to collaborate, following agreed behaviours | use the core features of common digital tools to plan, create, locate and share content, and to collaborate, following agreed behaviours | select and use appropriate digital tools effectively to plan, create, locate and share content, and to collaborate, applying agreed conventions and behaviours | select and use a range of digital tools efficiently and responsibly to create, locate and share content; and to plan, collaborate on and manage projects  | use advanced features of digital tools to create interactive content, and to plan, collaborate on, and manage agile projects  |
|                                 |  | recognise that digital tools may store their personal data online   | identify their personal data stored online and recognise the risks   | identify their digital footprint and recognise its permanence  | manage their digital footprint  | apply privacy principles to manage digital footprints   |

## More information

If you would like more information, please visit the QCAA website [www.qcaa.qld.edu.au](http://www.qcaa.qld.edu.au) or email the K–10 Curriculum and Assessment Branch at [australiancurriculum@qcaa.qld.edu.au](mailto:australiancurriculum@qcaa.qld.edu.au).

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