## Prep-Year 6 Mathematics

Australian Curriculum Version 9.0: Sequence of content descriptions
 skills. This resource can be used to support curriculum planning. A similar resource is available for Years 7-10 Mathematics.

| Strand: Number |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| name, represent and order numbers including zero to at least 20, using physical and virtual materials and numerals AC9MFN01 | recognise, represent and order numbers to at least 120 using physical and virtual materials, numerals, number lines and charts <br> AC9M1N01 | recognise, represent and order numbers to at least 1000 using physical and virtual materials, numerals and number lines <br> AC9M2N01 | recognise, represent and order natural numbers using naming and writing conventions for numerals beyond 10000 <br> AC9M3N01 | recognise and extend the application of place value to tenths and hundredths and use the conventions of decimal notation to name and represent decimals <br> AC9M4N01 | interpret, compare and order numbers with more than 2 decimal places, including numbers greater than one, using place value understanding; represent these on a number line AC9M5N01 | recognise situations, including financial contexts, that use integers; locate and represent integers on a number line and as coordinates on the Cartesian plane <br> AC9M6N01 |
| recognise and name the number of objects within a collection up to 5 using subitising <br> AC9MFN02 | partition one- and two-digit numbers in different ways using physical and virtual materials, including partitioning two-digit numbers into tens and ones AC9M1N02 | partition, rearrange, regroup and rename two- and three-digit numbers using standard and non-standard groupings; recognise the role of a zero digit in place value notation <br> AC9M2N02 | recognise and represent unit fractions including $\frac{1}{2}, \frac{1}{3}, \frac{1}{4}, \frac{1}{5}$ and $\frac{1}{10}$ and their multiples in different ways; combine fractions with the same denominator to complete the whole <br> AC9M3N02 | explain and use the properties of odd and even numbers <br> AC9M4N02 | express natural numbers as products of their factors, recognise multiples and determine if one number is divisible by another <br> AC9M5N02 | identify and describe the properties of prime, composite and square numbers and use these properties to solve problems and simplify calculations AC9M6N02 |
| quantify and compare collections to at least 20 using counting and explain or demonstrate reasoning <br> AC9MFN03 | quantify sets of objects to at least 120 by partitioning collections into equal groups using number knowledge and skip counting <br> AC9M1N03 | recognise and describe one-half as one of 2 equal parts of a whole and connect halves, quarters and eighths through repeated halving <br> AC9M2N03 | add and subtract two- and threedigit numbers using place value to partition, rearrange and regroup numbers to assist in calculations without a calculator AC9M3N03 | find equivalent representations of fractions using related denominators and make connections between fractions and decimal notation <br> AC9M4N03 | compare and order fractions with the same and related denominators including mixed numerals, applying knowledge of factors and multiples; represent these fractions on a number line AC9M5N03 | apply knowledge of equivalence to compare, order and represent common fractions including halves, thirds and quarters on the same number line and justify their order <br> AC9M6N03 |
| partition and combine collections up to 10 using part-part-whole relationships and subitising to recognise and name the parts AC9MFN04 | add and subtract numbers within 20, using physical and virtual materials, part-part-whole knowledge to 10 and a variety of calculation strategies <br> AC9M1N04 | add and subtract one- and twodigit numbers, representing problems using number sentences, and solve using part-part-whole reasoning and a variety of calculation strategies AC9M2N04 | multiply and divide one- and twodigit numbers, representing problems using number sentences, diagrams and arrays, and using a variety of calculation strategies <br> AC9M3N04 | count by fractions including mixed numerals; locate and represent these fractions as numbers on number lines AC9M4N04 | recognise that 100\% represents the complete whole and use percentages to describe, represent and compare relative size; connect familiar percentages to their decimal and fraction equivalents <br> AC9M5N04 | apply knowledge of place value to add and subtract decimals, using digital tools where appropriate; use estimation and rounding to check the reasonableness of answers <br> AC9M6N04 |
| represent practical situations involving addition, subtraction and quantification with physical and virtual materials and use counting or subitising strategies AC9MFN05 | use mathematical modelling to solve practical problems involving additive situations including simple money transactions; represent the situations with diagrams, physical and virtual materials, and use calculation strategies to solve the problem <br> AC9M1N05 | multiply and divide by one-digit numbers using repeated addition, equal grouping, arrays, and partitioning to support a variety of calculation strategies <br> AC9M2N05 | estimate the quantity of objects in collections and make estimates when solving problems to determine the reasonableness of calculations <br> AC9M3N05 | solve problems involving multiplying or dividing natural numbers by multiples and powers of 10 without a calculator, using the multiplicative relationship between the place value of digits <br> AC9M4N05 | solve problems involving addition and subtraction of fractions with the same or related denominators, using different strategies <br> AC9M5N05 | solve problems involving addition and subtraction of fractions using knowledge of equivalent fractions <br> AC9M6N05 | Queensland Curriculum

\& Assessment Authority

## Strand: Number

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| represent practical situations that involve equal sharing and grouping with physical and virtual materials and use counting or subitising strategies <br> AC9MFN06 | use mathematical modelling to solve practical problems involving equal sharing and grouping; represent the situations with diagrams, physical and virtual materials, and use calculation strategies to solve the problem <br> AC9M1N06 | use mathematical modelling to solve practical problems involving additive and multiplicative situations, including money transactions; represent situations and choose calculation strategies; interpret and communicate solutions in terms of the situation <br> AC9M2N06 | use mathematical modelling to solve practical problems involving additive and multiplicative situations including financial contexts; formulate problems using number sentences and choose calculation strategies, using digital tools where appropriate; interpret and communicate solutions in terms of the situation <br> AC9M3N06 | develop efficient strategies and use appropriate digital tools for solving problems involving addition and subtraction, and multiplication and division where there is no remainder <br> AC9M4N06 | solve problems involving multiplication of larger numbers by one- or two-digit numbers, choosing efficient calculation strategies and using digital tools where appropriate; check the reasonableness of answers AC9M5N06 | multiply and divide decimals by multiples of powers of 10 without a calculator, applying knowledge of place value and proficiency with multiplication facts; using estimation and rounding to check the reasonableness of answers AC9M6N06 |
|  |  |  | follow and create algorithms involving a sequence of steps and decisions to investigate numbers; describe any emerging patterns <br> AC9M3N07 | choose and use estimation and rounding to check and explain the reasonableness of calculations including the results of financial transactions <br> AC9M4N07 | solve problems involving division, choosing efficient strategies and using digital tools where appropriate; interpret any remainder according to the context and express results as a whole number, decimal or fraction <br> AC9M5N07 | solve problems that require finding a familiar fraction, decimal or percentage of a quantity, including percentage discounts, choosing efficient calculation strategies and using digital tools where appropriate AC9M6N07 |
|  |  |  |  | use mathematical modelling to solve practical problems involving additive and multiplicative situations including financial contexts; formulate the problems using number sentences and choose efficient calculation strategies, using digital tools where appropriate; interpret and communicate solutions in terms of the situation AC9M4N08 | check and explain the reasonableness of solutions to problems including financial contexts using estimation strategies appropriate to the context <br> AC9M5N08 | approximate numerical solutions to problems involving rational numbers and percentages, including financial contexts, using appropriate estimation strategies <br> AC9M6N08 |
|  |  |  |  | follow and create algorithms involving a sequence of steps and decisions that use addition or multiplication to generate sets of numbers; identify and describe any emerging patterns AC9M4N09 | use mathematical modelling to solve practical problems involving additive and multiplicative situations including financial contexts; formulate the problems, choosing operations and efficient calculation strategies, using digital tools where appropriate; interpret and communicate solutions in terms of the situation <br> AC9M5N09 | use mathematical modelling to solve practical problems involving natural and rational numbers and percentages, including in financial contexts; formulate the problems, choosing operations and efficient calculation strategies, and using digital tools where appropriate; interpret and communicate solutions in terms of the situation, justifying the choices made AC9M6N09 |
|  |  |  |  |  | create and use algorithms involving a sequence of steps and decisions and digital tools to experiment with factors, multiples and divisibility; identify, interpret and describe emerging patterns AC9M5N010 |  |

## Strand: Algebra

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| recognise, copy and continue repeating patterns represented in different ways <br> AC9MFA01 | recognise, continue and create pattern sequences, with numbers, symbols, shapes and objects, formed by skip counting, initially by twos, fives and tens AC9M1A01 | recognise, describe and create additive patterns that increase or decrease by a constant amount, using numbers, shapes and objects, and identify missing elements in the pattern <br> AC9M2A01 | recognise and explain the connection between addition and subtraction as inverse operations, apply to partition numbers and find unknown values in number sentences <br> AC9M3A01 | find unknown values in numerical equations involving addition and subtraction, using the properties of numbers and operations AC9M4A01 | recognise and explain the connection between multiplication and division as inverse operations and use this to develop families of number facts <br> AC9M5A01 | recognise and use rules that generate visually growing patterns and number patterns involving rational numbers AC9M6A01 |
|  | recognise, continue and create repeating patterns with numbers, symbols, shapes and objects, identifying the repeating unit <br> AC9M1A02 | recall and demonstrate proficiency with addition facts to 20; extend and apply facts to develop related subtraction facts AC9M2A02 | extend and apply knowledge of addition and subtraction facts to 20 to develop efficient mental strategies for computation with larger numbers without a calculator <br> AC9M3A02 | recall and demonstrate proficiency with multiplication facts up to $10 \times 10$ and related division facts; extend and apply facts to develop efficient mental strategies for computation with larger numbers without a calculator <br> AC9M4A02 | find unknown values in numerical equations involving multiplication and division using the properties of numbers and operations <br> AC9M5A02 | find unknown values in numerical equations involving brackets and combinations of arithmetic operations, using the properties of numbers and operations <br> AC9M6A02 |
|  |  | recall and demonstrate proficiency with multiplication facts for twos; extend and apply facts to develop the related division facts using doubling and halving <br> AC9M2A03 | recall and demonstrate proficiency with multiplication facts for $3,4,5$ and 10 ; extend and apply facts to develop the related division facts <br> AC9M3A03 |  |  | create and use algorithms involving a sequence of steps and decisions that use rules to generate sets of numbers; identify, interpret and explain emerging patterns <br> AC9M6A03 |

## Strand: Measurement

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| identify and compare attributes of objects and events, including length, capacity, mass and duration, using direct comparisons and communicating reasoning <br> AC9MFM01 | compare directly and indirectly and order objects and events using attributes of length, mass, capacity and duration, communicating reasoning AC9M1M01 | measure and compare objects based on length, capacity and mass using appropriate uniform informal units and smaller units for accuracy when necessary <br> AC9M2M01 | identify which metric units are used to measure everyday items; use measurements of familiar items and known units to make estimates <br> AC9M3M01 | interpret unmarked and partial units when measuring and comparing attributes of length, mass, capacity, duration and temperature, using scaled and digital instruments and appropriate units <br> AC9M4M01 | choose appropriate metric units when measuring the length, mass and capacity of objects; use smaller units or a combination of units to obtain a more accurate measure AC9M5M01 | convert between common metric units of length, mass and capacity; choose and use decimal representations of metric measurements relevant to the context of a problem <br> AC9M6M01 |
| sequence days of the week and times of the day including morning, lunchtime, afternoon and night time, and connect them to familiar events and actions <br> AC9MFM02 | measure the length of shapes and objects using informal units, recognising that units need to be uniform and used end-to-end <br> AC9M1M02 | identify common uses and represent halves, quarters and eighths in relation to shapes, objects and events <br> AC9M2M02 | measure and compare objects using familiar metric units of length, mass and capacity, and instruments with labelled markings <br> AC9M3M02 | recognise ways of measuring and approximating the perimeter and area of shapes and enclosed spaces, using appropriate formal and informal units <br> AC9M4M02 | solve practical problems involving the perimeter and area of regular and irregular shapes using appropriate metric units AC9M5M02 | establish the formula for the area of a rectangle and use it to solve practical problems AC9M6M02 |
|  | describe the duration and sequence of events using years, months, weeks, days and hours AC9M1M03 | identify the date and determine the number of days between events using calendars <br> AC9M2M03 | recognise and use the relationship between formal units of time including days, hours, minutes and seconds to estimate and compare the duration of events <br> AC9M3M03 | solve problems involving the duration of time including situations involving 'am' and 'pm' and conversions between units of time <br> AC9M4M03 | compare 12- and 24-hour time systems and solve practical problems involving the conversion between them AC9M5M03 | interpret and use timetables and itineraries to plan activities and determine the duration of events and journeys <br> AC9M6M03 |
|  |  | recognise and read the time represented on an analog clock to the hour, half-hour and quarter-hour <br> AC9M2M04 | describe the relationship between the hours and minutes on analog and digital clocks, and read the time to the nearest minute <br> AC9M3M04 | estimate and compare angles using angle names including acute, obtuse, straight angle, reflex and revolution, and recognise their relationship to a right angle <br> AC9M4M04 | estimate, construct and measure angles in degrees, using appropriate tools including a protractor, and relate these measures to angle names <br> AC9M5M04 | identify the relationships between angles on a straight line, angles at a point and vertically opposite angles; use these to determine unknown angles, communicating reasoning <br> AC9M6M04 |
|  |  | identify, describe and demonstrate quarter, half, threequarter and full measures of turn in everyday situations <br> AC9M2M05 | identify angles as measures of turn and compare angles with right angles in everyday situations <br> AC9M3M05 |  |  |  |
|  |  |  | recognise the relationships between dollars and cents and represent money values in different ways <br> AC9M3M06 |  |  |  |

## Strand: Space

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| sort, name and create familiar shapes; recognise and describe familiar shapes within objects in the environment, giving reasons AC9MFSP01 | make, compare and classify familiar shapes; recognise familiar shapes and objects in the environment, identifying the similarities and differences between them <br> AC9M1SP01 | recognise, compare and classify shapes, referencing the number of sides and using spatial terms such as 'opposite', 'parallel', 'curved' and 'straight' <br> AC9M2SP01 | make, compare and classify objects, identifying key features and explaining why these features make them suited to their uses <br> AC9M3SP01 | represent and approximate composite shapes and objects in the environment, using combinations of familiar shapes and objects <br> AC9M4SP01 | connect objects to their nets and build objects from their nets using spatial and geometric reasoning <br> AC9M5SP01 | compare the parallel crosssections of objects and recognise their relationships to right prisms <br> AC9M6SP01 |
| describe the position and location of themselves and objects in relation to other people and objects within a familiar space <br> AC9MFSP02 | give and follow directions to move people and objects to different locations within a space AC9M1SP02 | locate positions in two dimensional representations of a familiar space; move positions by following directions and pathways <br> AC9M2SP02 | interpret and create two dimensional representations of familiar environments, locating key landmarks and objects relative to each other <br> AC9M3SP02 | create and interpret grid reference systems using grid references and directions to locate and describe positions and pathways <br> AC9M4SP02 | construct a grid coordinate system that uses coordinates to locate positions within a space; use coordinates and directional language to describe position and movement <br> AC9M5SP02 | locate points in the 4 quadrants of a Cartesian plane; describe changes to the coordinates when a point is moved to a different position in the plane AC9M6SP02 |
|  | ( |  |  | recognise line and rotational symmetry of shapes and create symmetrical patterns and pictures, using dynamic geometric software where appropriate <br> AC9M4SP03 | describe and perform translations, reflections and rotations of shapes, using dynamic geometric software where appropriate; recognise what changes and what remains the same, and identify any symmetries <br> AC9M5SP03 | recognise and use combinations of transformations to create tessellations and other geometric patterns, using dynamic geometric software where appropriate <br> AC9M6SP03 |

## Strand: Statistics

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| collect, sort and compare data represented by objects and images in response to given investigative questions that relate to familiar situations <br> AC9MFST01 | acquire and record data for categorical variables in various ways including using digital tools, objects, images, drawings, lists, tally marks and symbols <br> AC9M1ST01 | acquire data for categorical variables through surveys, observation, experiment and using digital tools; sort data into relevant categories and display data using lists and tables AC9M2ST01 | acquire data for categorical and discrete numerical variables to address a question of interest or purpose by observing, collecting and accessing data sets; record the data using appropriate methods including frequency tables and spreadsheets <br> AC9M3ST01 | acquire data for categorical and discrete numerical variables to address a question of interest or purpose, using digital tools; represent data using many-toone pictographs, column graphs and other displays or visualisations; interpret and discuss the information that has been created <br> AC9M4ST01 | acquire, validate and represent data for nominal and ordinal categorical and discrete numerical variables, to address a question of interest or purpose using software including spreadsheets; discuss and report on data distributions in terms of highest frequency (mode) and shape, in the context of the data | interpret and compare data sets for ordinal and nominal categorical, discrete and continuous numerical variables using comparative displays or visualisations and digital tools; compare distributions in terms of mode, range and shape <br> AC9M6ST01 |
|  | represent collected data for a categorical variable using one-toone displays and digital tools where appropriate; compare the data using frequencies and discuss the findings AC9M1ST02 | create different graphical representations of data using software where appropriate; compare the different representations, identify and describe common and distinctive features in response to questions AC9M2ST02 | create and compare different graphical representations of data sets including using software where appropriate; interpret the data in terms of the context <br> AC9M3ST02 | analyse the effectiveness of different displays or visualisations in illustrating and comparing data distributions, then discuss the shape of distributions and the variation in the data <br> AC9M4ST02 | interpret line graphs representing change over time; discuss the relationships that are represented and conclusions that can be made AC9M5ST02 | identify statistically informed arguments presented in traditional and digital media; discuss and critique methods, data representations and conclusions <br> AC9M6ST02 |
|  | ( |  | conduct guided statistical investigations involving the collection, representation and interpretation of data for categorical and discrete numerical variables with respect to questions of interest <br> AC9M3ST03 | conduct statistical investigations, collecting data through survey responses and other methods; record and display data using digital tools; interpret the data and communicate the results <br> AC9M4ST03 | plan and conduct statistical investigations by posing questions or identifying a problem and collecting relevant data; choose appropriate displays and interpret the data; communicate findings within the context of the investigation <br> AC9M5ST03 | plan and conduct statistical investigations by posing and refining questions or identifying a problem and collecting relevant data; analyse and interpret the data and communicate findings within the context of the investigation <br> AC9M6ST03 |

## Strand: Probability

| Prep | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | identify practical activities and everyday events involving chance; describe possible outcomes and events as 'likely' or 'unlikely' and identify some events as 'certain' or 'impossible' explaining reasoning <br> AC9M3P01 | describe possible everyday events and the possible outcomes of chance experiments and order outcomes or events based on their likelihood of occurring; identify independent or dependent events <br> AC9M4P01 | list the possible outcomes of chance experiments involving equally likely outcomes and compare to those which are not equally likely <br> AC9M5P01 | recognise that probabilities lie on numerical scales of $0-1$ or $0 \%-100 \%$ and use estimation to assign probabilities that events occur in a given context, using common fractions, percentages and decimals <br> AC9M6P01 |
|  |  |  | conduct repeated chance experiments; identify and describe possible outcomes, record the results, recognise and discuss the variation <br> AC9M3P02 | conduct repeated chance experiments to observe relationships between outcomes; identify and describe the variation in results <br> AC9M4P02 | conduct repeated chance experiments including those with and without equally likely outcomes, observe and record the results; use frequency to compare outcomes and estimate their likelihoods <br> AC9M5P02 | conduct repeated chance experiments and run simulations with an increasing number of trials using digital tools; compare observations with expected results and discuss the effect on variation of increasing the number of trials <br> AC9M6P02 |

## More information

If you would like more information, please visit the QCAA website www.qcaa.qld.edu.au. Alternatively, email the K-10 Curriculum and Assessment branch at australiancurriculum@qcaa.qld.edu.au.(i) © State of Queensland (QCAA) 2022
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