

Mapping the general capabilities

Year 4

Overview

The general capabilities are designed to be developed within and through the discipline-specific content of the eight learning areas. Within the Australian Curriculum, icons have been used in content descriptions to identify where general capabilities meaningfully align with learning area content. The icons encourage teachers to consider where general capabilities may support and deepen student engagement and learning.

Mapping of general capabilities in Year 4 content descriptions

The following table provides an overview of where icons have been provided within the Australian Curriculum to represent alignment of the general capability elements with the learning area content descriptions. Identified alignments between general capabilities and content descriptions provide possible teaching and learning opportunities. Teachers can use their professional judgment in determining where to integrate the general capabilities with learning area content. Not all identified alignments need to be included when planning and teaching. Additional alignment beyond what is represented in the following table is also possible.



General capability	Element	Learning area/subject												
		English	HASS	Health and Physical Education	Languages	Mathematics	Science	Technologies		The Arts				
								Design and Technologies	Digital Technologies	Dance	Drama	Media Arts	Music	Visual Arts
Critical and creative thinking	Inquiring		•	•	•	•	•	•						•
	Generating	•		•		•	•	•	•	•	•		•	•
	Analysing		•	•	•	•	•	•	•					•
	Reflecting			•			•							•
Digital literacy	Practising digital safety and wellbeing			•					•			•		
	Investigating						•		•					
	Creating and exchanging					•	•	•	•			•		
	Managing and operating					•	•	•	•			•		
Ethical understanding	Understanding ethical concepts and perspectives		•	•					•					
	Responding to ethical issues		•	•					•					

General capability	Element	Learning area/subject												
		English	HASS	Health and Physical Education	Languages	Mathematics	Science	Technologies		The Arts				
								Design and Technologies	Digital Technologies	Dance	Drama	Media Arts	Music	Visual Arts
Intercultural understanding	Reflecting on culture and cultural diversity		•	•	•					•	•	•	•	•
	Engaging with cultural and linguistic diversity	•	•	•	•					•	•	•	•	•
	Navigating intercultural contexts		•		•					•	•	•	•	•
Literacy	Speaking and listening	•	•	•	•		•		•	•	•	•	•	•
	Reading and viewing	•	•	•	•			•				•		
	Writing	•	•		•			•	•			•		
Numeracy	Number sense and algebra					•			•					
	Measurement and geometry					•	•	•	•					
	Statistics and probability					•	•		•					

General capability	Element	Learning area/subject												
		English	HASS	Health and Physical Education	Languages	Mathematics	Science	Technologies		The Arts				
								Design and Technologies	Digital Technologies	Dance	Drama	Media Arts	Music	Visual Arts
Personal and social capability	Self-awareness			•						•			•	•
	Self-management			•				•		•	•		•	•
	Social awareness		•	•										
	Social management	•	•	•	•		•	•	•	•	•		•	•

 © State of Queensland (QCAA) 2022

Licence: <https://creativecommons.org/licenses/by/4.0> | **Copyright notice:** www.qcaa.qld.edu.au/copyright — lists the full terms and conditions, which specify certain exceptions to the licence. | **Attribution** (include the link): © State of Queensland (QCAA) 2022 www.qcaa.qld.edu.au/copyright.

Unless otherwise indicated material from the Australian Curriculum is © ACARA 2010–present, licensed under CC BY 4.0. For the latest information and additional terms of use, please check the [Australian Curriculum website](http://www.australiancurriculum.edu.au) and its [copyright notice](http://www.australiancurriculum.edu.au/copyright).